Bachelor of Computer Science and Fine Arts

-in Animation and Moving Image

3792

Term 2 2023 Commencing Students

Year 1

Term 2	Term 3
DART1200 Digital Studio 1	DART1201 Digital Studio 2
Computer Science*	Computer Science
Computer Science*	Computer Science

Year 2

Term 1	Term 2	Term 3
DART1350 Media Arts Theory	Computer Science	DART1351 Media Arts Theory
Level 1 Disciplinary Studio 1	Level 1 Disciplinary Studio 2	Computer Science
Computer Science	Computer Science	

Year 3

Term 1	Term 2	Term 3
Level 2 Disciplinary Studio 1	Level 3 Disciplinary Studio 1	Computer Science
Level 2 Disciplinary Studio 2	Level 3 Disciplinary Studio 2	Computer Science
Art Theory Level 1 or 2		Computer Science

NOTES

This Sample Program is indicative only and subject to the term course offerings of each Disciplinary Component - Please refer to the Handbook under your chosen specialisation/s to adjust study plan in line with course availability
https://www.handbook.unsw.edu.au/undergraduate/programs/2023/3792

Computer Science Component:
*Please refer to 2023 Computer Science Sample Programs under Bachelor of Computer Science-3778 for your chosen Major
https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets DART1220 VisEffects 1

Bachelor of Computer Science and Fine Arts

- in Visual Arts

3792

Term 2 2023 Commencing Students

Year 1

	Term 2	Term 3
	DART1100 Studio Art Practice 1	DART1101 Studio Art Practice 2
	Computer Science*	Computer Science
	Computer Science*	Computer Science

Year 2

	Term 1	Term 2	Term 3
	Computer Science	Computer Science	Computer Science
	Level 1 Disciplinary Studio 1	Level 1 Disciplinary Studio 2	DART1301 Histories of Contemporary Art 2
	DART1300 Histories of Contemporary Art 1	Level 2 Disciplinary Studio 1	

Year 3

	Term 1	Term 2	Term 3
	DART2100 Studio Art Practice 3	DART2101 Studio Art Practice 4	Art Theory Level 1 or 2
	Computer Science	Level 2 Disciplinary Studio 2	Computer Science
	Computer Science	Computer Science	

NOTES

Computer Science Component:
*Please refer to 2023 Computer Science Sample Programs under Bachelor of Computer Science-3778 for your chosen Major
https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets

Fine Arts Component   :
- You must complete two studio sequences of Level 1, Level 2 & Level 3 courses 18UOC each in two of the 6 studio
- Art Theory Course options can be chosen from courses with prefixes: DART13xx, DAr

Bachelor of Computer Science and Fine Arts

- in Music Pedagogy

3792

Term 2 2023 Commencing Students – Music Specialisation available after completing 24uoc in Music -

Term 2 2023 Commencing Students – Music Specialisation available from Year 2 subject to entry requirements - See Declaration Information in Handbook

NOTES

This Sample Program is subject to term course offerings and specialisation/s. Please refer to the Handbook and adjust study plan in line with course availability https://www.handbook.unsw.edu.au/undergraduate/programs/2023/3792

Computer Science Component:
*Please refer to 2023 Computer Science Sample Programs under Bachelor of Computer Science-3778 for your chosen Major https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets

Music Component:
- Denotes core courses which are offered once a year and must be taken sequentially in the term listed:
- You must take 18 UOC of Craft and Musicology Prescribed Electives as below;

Craft courses - a maximum of 12 UOC from
    MUSC2901 Music Craft 4
    MUSC2902 Music Craft 5
    MUSC2903 Music Craft 6
    MUSC2706 Music Ensemble

Musicology courses – at least 6 UOC from courses listed in Handbook. Some courses may not be offered every year
- Music Craft courses completed as part of the Focus requirement cannot be double counted towards Craft Prescribed Electives
- MUSC4102 Critical Practice in Music –term offering may change from Term 2 to Term 3