

# Graduate Certificate in Simulation and Immersive Technologies

## 7323



### Term 1 2024 Commencing Students – 24uoc

	Term 1	Term 2
Year 1	DDES9901 Designing and Experiencing Immersion	*Prescribed Elective
	DDES9902 (T1)^ Or DDES9903 (T2)	
	*Prescribed Elective	

NOTES	A note about Core Courses and Prescribed Electives
	<p>Please refer to the Handbook for more information on course availability  <a href="https://www.handbook.unsw.edu.au/postgraduate/programs/2024/7323">https://www.handbook.unsw.edu.au/postgraduate/programs/2024/7323</a></p> <p>Students must take:</p> <ul style="list-style-type: none"> <li>• ^12uoc Core Courses DDES9901 plus either                             <ul style="list-style-type: none"> <li>o DDES9902: Human Dimensions in Immersive Environments (Term 1)</li> <li>Or</li> <li>o DDES9903: Narrative and Sensemaking in Immersive Environments (Term 2)</li> </ul> </li> <li>• *12uoc Prescribed Electives – choose from the following courses:                             <ul style="list-style-type: none"> <li>o ADAD9110 3D Visualisation Studio</li> <li>o DDES9911 Future Immersive Learning Methodologies</li> <li>o DDES9914 Managing Immersive Projects</li> <li>o DDES9920 Information Arch. for Immersive Aesthetics</li> </ul> </li> </ul>